



GARY R. HERBERT
Governor

GREGORY S. BELL
Lieutenant Governor

State of Utah

DEPARTMENT OF NATURAL RESOURCES

MICHAEL R. STYLER
Executive Director

Division of Oil, Gas and Mining

JOHN R. BAZA
Division Director

November 4, 2011

Outgoing
C0070039
#3944
R

Ms. Lori Hunsaker
Deputy State Historic Preservation Officer
Division of State History
300 S. Rio Grande Street
Salt Lake City, UT 84101

Subject: Archaeological/Cultural Resource Surveys, Canyon Fuel Company LLC, Dugout Canyon Mine, C/007/0039 Task #3944

Dear Ms. Hunsaker:

Please find enclosed two documents, Senco-Phenix Cultural Resource Reports SPUT 607, and SPUT 616. John Senulis of Senco-Phenix prepared the reports in accordance with Utah State Historic Preservation Office (SHPO) Authorization No. U11SC0066p and U11SC0725p respectively. SPUT 616 covers the proposed expansion of the Dugout Mine Waste Rock Disposal site and sediment pond in Dugout Canyon which is privately owned Canyon Fuel Company land in Section 17 and 18 T14S R12E, Carbon County Utah. SPUT 607 covers the proposed development of a new Waste Rock Disposal Site in Dugout Canyon on privately owned Canyon Fuel Company land in Section 8 of T14S R12E, Carbon County Utah.

Both reports included class I file searches conducted online at the UDSH website in 2011 and a class III intensive pedestrian survey. SENCO-PHENIX did not discover any cultural resources or sites that were eligible for listing in the National Historic Register. The inventory includes the appropriate information for the Division to make an effect determination. The Division determines that no historic properties will be affected from either the expansion project or the new disposal area project.

We seek your concurrence with our determination. Should you have any comments or questions, please contact me at 801-538-5325 or Ingrid Campbell at 801-538-5318 or by email at ingridcampbell@utah.gov.

Sincerely,

Daron R. Haddock
Coal Program Manager

DRH/IC/ss
Enclosures
cc: Kelly Beck, PLPCO
O:\007039.DUG\WG3944\SHPOLetter.doc

